

# Leisure & Tourism Information

# **User Groups visiting Moors Valley**

**Family Groups** - Generally with children up to 13 years, but with the introduction of Go Ape in 2003 this upper age for children has increased. Primarily visit on weekends and holidays to use play equipment, railway, picnic area etc. Can be split further into local families and tourists.

**Walkers** - Retired/Older couples, use paths throughout Park and Forest, primarily in non-holiday periods.

**Dog Walkers** - Regulars, often visiting once or twice per day, everyday. Usually retired. Use paths throughout Park and Forest. Many walk in from Potterne Park or car parks on the Ringwood-Verwood road.

**Cyclists** - Usually family groups at weekends and holidays, retired or active adults on mid-week days. Use paths throughout Park and Forest,

**Golfers** - Adults all ages, throughout the year. Retired at mid-week, others at weekends.

**Orienteers** - To use permanent orienteering course. Family groups at weekends, enthusiasts when part of a competition. Schools and groups during term times.

Anglers - Mixture adults and youngsters. Weekends and holidays June to March.

**Visiting Groups** - School, Play Schemes, Youth, Church, Special Needs etc. All times though peak is June/July often visit by coach or minibus.

**Railway/Steam enthusiasts** - Use railway only. Often volunteer on railway, especially when they have special events on.

**Bird/wildlife-watchers** - Usually to look at birdlife on lakes. Limited numbers, usually at off-peak times.



# **User Conflicts**

Conflicts between user groups are, thankfully, fairly few probably due to segregation either on a geographical or time basis, and a good standard of facilities and information available. However here are some examples of conflicts which have arisen in the past...

## **Cyclists V Walkers / Family Groups**

Cyclists going too fast past people walking. Information says they must slow down when passing walkers. Kept out of the busy play trail area and cycling has been stopped around the Moors Lake to reduce risk of accidents. Not a major problem at present though cycling is on the increase.

## **Dog Walkers V Family / Greenkeepers**

Most regular Dog Walkers are not a problem. Dogs are not allowed in the play areas, this rule is rarely infringed. Some regular walkers persist in walking on the golf course. Minority of people on busy days allowing dogs to run free or foul areas where children play. Dogs off leads and bothering/ scaring people.

Dogs not perceived as a major problem at present, potentially the Play Trail could become a dog free area in the future. Dog mess not cleared.

# Fishermen V Wildlife

Problems with some youngsters trying to fish on non-designated areas, disturbing wildlife. Problems with discarded line and hooks for wildfowl. Damaged fish from careless anglers. Rubbish left on banks. Majority of fishermen cause no problems. Maximum of 15 at any time in a limited area means unlikely to ever become a major problem.

#### **Golfers V General Users**

Main conflicts with golf access road and golfers car park. Driving too fast, not slowing for pedestrians. In some areas there is a risk of being hit by a golf ball if golfers are not aware/do not stop for walkers.

#### **Visiting Groups V Families**

Sometimes large groups can cause problems on the play equipment just by sheer numbers. Occasionally groups of older children can upset parents of younger children as they seem to be boisterous in their play.

#### **General Users/Dogs V Wildlife**

Some owners allow dogs to chase deer or wildfowl- this problem seems to be on the increase with several deer killed in the past year due to being chased/brought down by dogs. Very hard to monitor as usually happens well into the Forest. Visitors are kept away from many sensitive areas through restricted access, e.g. footpaths around wooded areas rather than through, footpaths along one side of a lake rather than all the way around. Problems with overfeeding of ducks causing pollution of water.

# **Impact Analysis**

Attempts have been made to spread the visitor pressure around the whole area of the park. Initially there was very little development in the Forest area and so the vast majority of visitors were concentrated around the Visitor Centre, Play area and picnic area. By introducing the Play Trail and Tree Top Trail visitors were taken further out into the Forest and their numbers were spread, thus increasing the capacity of the park. Additional measures such as waymarked walks, cycle routes and the family trail have been created to take visitors even further afield.

#### **Erosion**

We have tried to minimise erosion on footpaths by careful placement of footpaths to avoid people using desire lines i.e. so footpaths are in a direct line so people do not cut corners or have planting either side so corners cannot be cut.

In the early years of Moors Valley some of the footpaths were mown grass, it was soon realised that this could not cope with the visitor pressure and so in many areas these were replaced with compacted gravel paths. These are fairly hard wearing but have a tendency to form dips where puddles could form and are not always an ideal surface for wheelchairs or push chairs. Many of the main paths have now been replaced with tarmac, although maybe not the most appropriate surface for a countryside environment it is hard wearing and a good surface for wheelchairs and for people who have difficulty walking, the disadvantage of tarmac is that it is very expensive to put down compared to gravel. Most areas in the Forest remain compacted gravel; this area is naturally much more free draining and so the paths are less likely to puddle.

#### **Impacts on Wildlife**

Overall since Moors Valley was created the value of the land for wildlife has improved; previously the land was used for farming and forestry. Since then new habitats have been created e.g. lakes, ponds and hedges and management work has been carried out specifically for wildlife e.g. woodland management work. Visitors are kept away from the most sensitive areas mostly by taking footpaths around such areas or in the case of some marshy areas by building boardwalks over the top of these areas so that people can still enjoy them but do not cause them any harm. Obviously by having so many visitors in an area there is some disturbance but many of our larger mammals are unlikely to be seen during the main visitor hours anyway e.g. roe deer and badger. Many animals actually benefit from visitors e.g. squirrels in particular are notorious at clearing any food rubbish left by visitors; these does not appear to be detrimental to their health.



#### **Impact on Facilities**

The high visitor numbers do mean that facilities suffer high levels of wear and tear. There is an ongoing renewals programme of replacing play equipment as it becomes worn out, replacing fencing, benches etc.

## **Wider Environmental Impacts**

In much of the work we do we try to minimise our environmental impact e.g. trying to minimise our use of paper and always using recycled, chlorine free paper, buying timber from sustainable sources, minimal use of disposable items in the restaurant etc.

But there is still a huge impact from our visitors; the majority of visitors come by car which obviously involves carbon emissions, we do try and encourage alternative forms of transport by making it entirely free to visit if you walk or cycle to the park, but at present only about 1% of our visitors leave their cars at home. Unfortunately public transport to Moors Valley is almost non-existent.

#### **Economic Impacts**

Moors Valley Country Park at present covers its running costs, therefore it does not cost any money for East Dorset District Council and Forestry Commission to run the park each year. This is dependent on income from car park revenue, the golf course, restaurant and other attractions on the site; obviously all this money is generated by visitors to the park. The park employs well over 50 people from the local area, both full and part time; generating extra income into the area and subsequent secondary spending. The park employs various local firms e.g. cleaners, builders etc and buys many of its supplies locally thus again putting money into the local economy.

